

# Hex-A-Gone Classroom Guide

**GOAL:** Be the last player to place a piece on the game board. (Game board may not be filled.)

**START:** One player holds a green triangle in one hand, and a blue rhombus in the other. Second player picks a hand. If he picks the green triangle, he goes first. Otherwise, his opponent goes first.

## **Piece Selection:**

- On your turn, pick 1, 2, or 3 DIFFERENT colored blocks.
- Do not place any blocks on the board until you are done with your selection.

## **Piece Placement:**

- Place each selected block on the board.
- Pieces cannot be placed across solid black lines.
- Squares and tan skinny rhombuses (rhombi) cannot be placed inside other shapes.

## **End of Game:**

- If a player cannot play ALL of their selected pieces, they lose the game.
- The last player to successfully play a piece on the board is the winner.